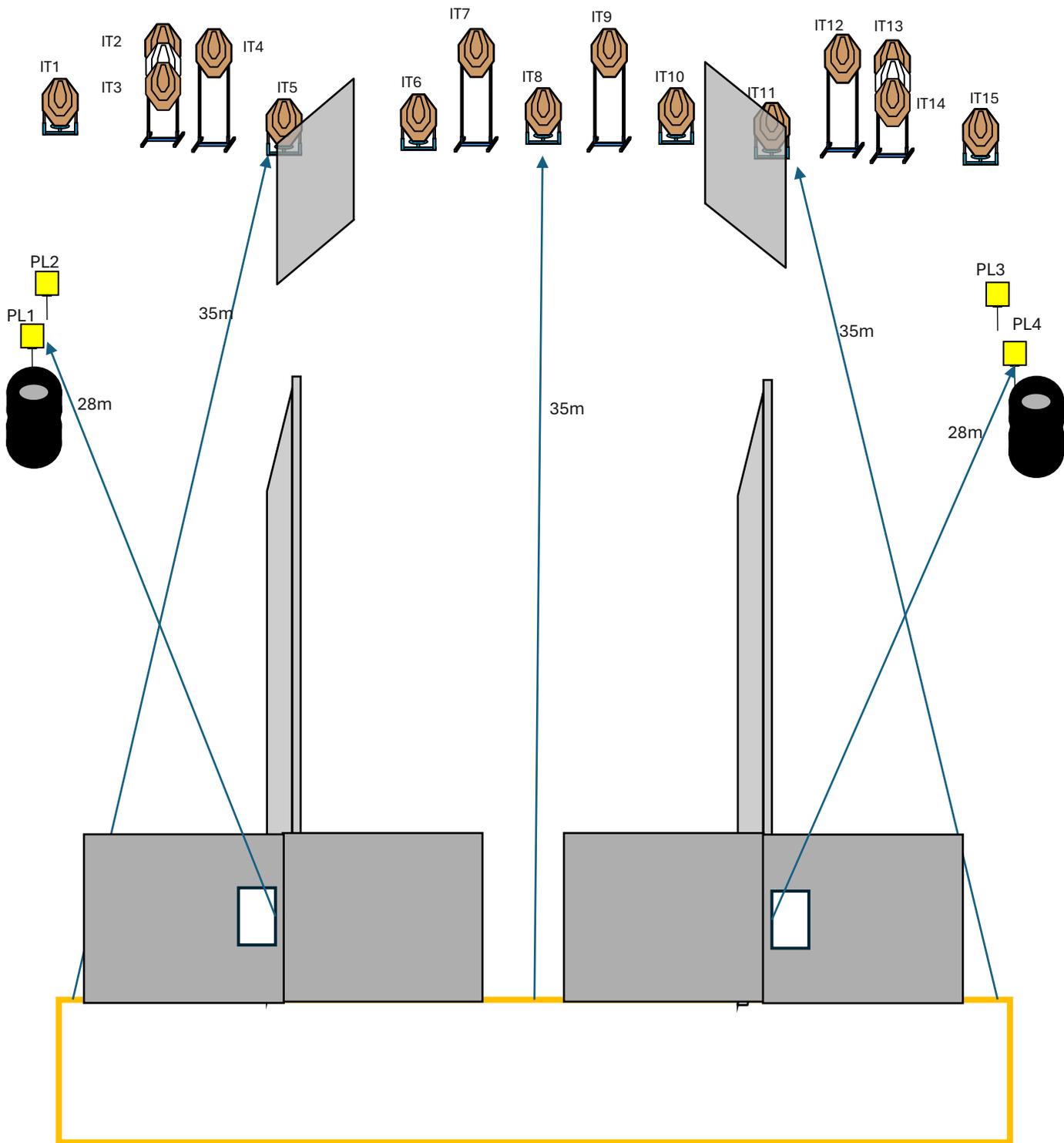
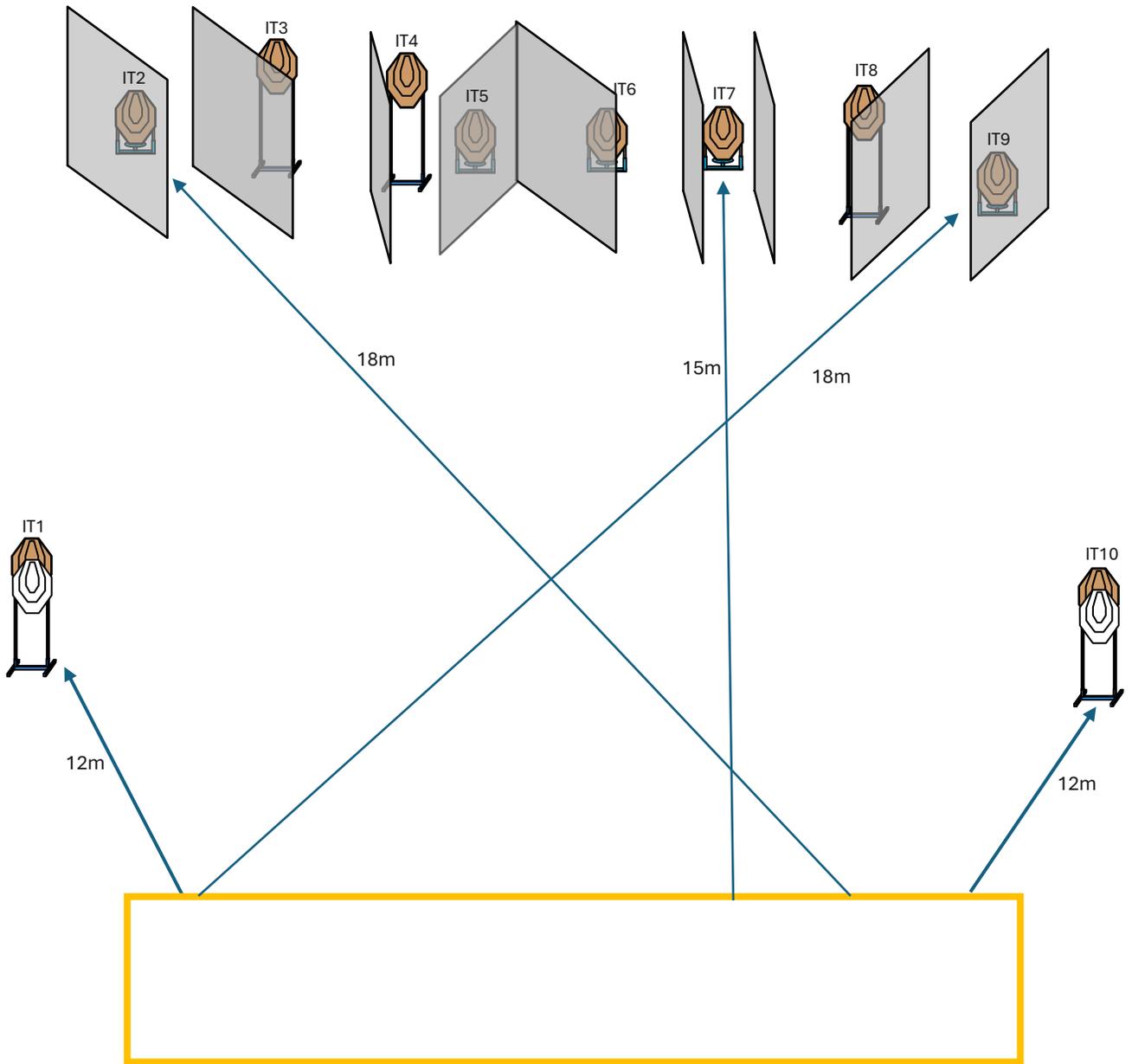


Mini-Rifle 2026

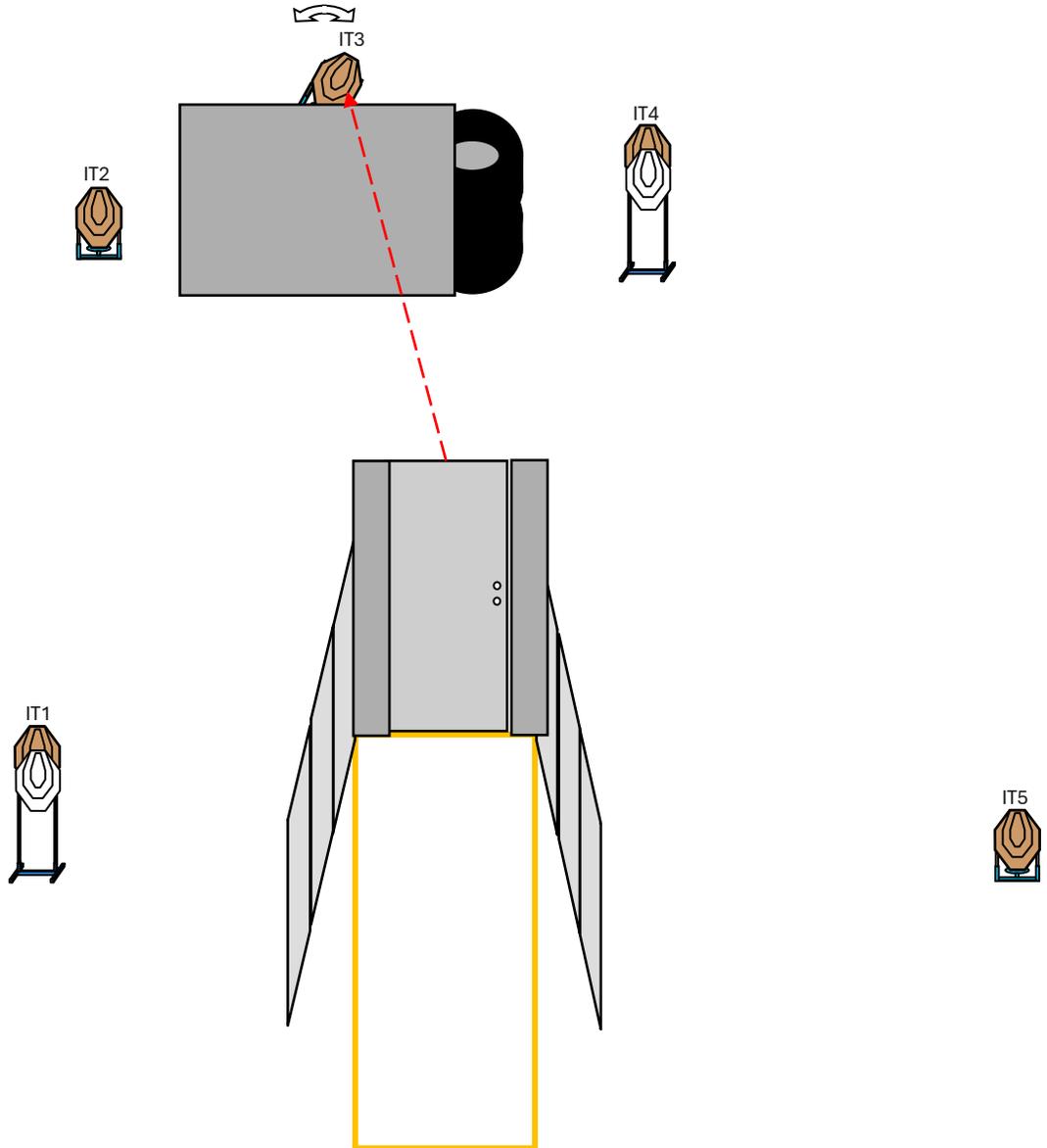
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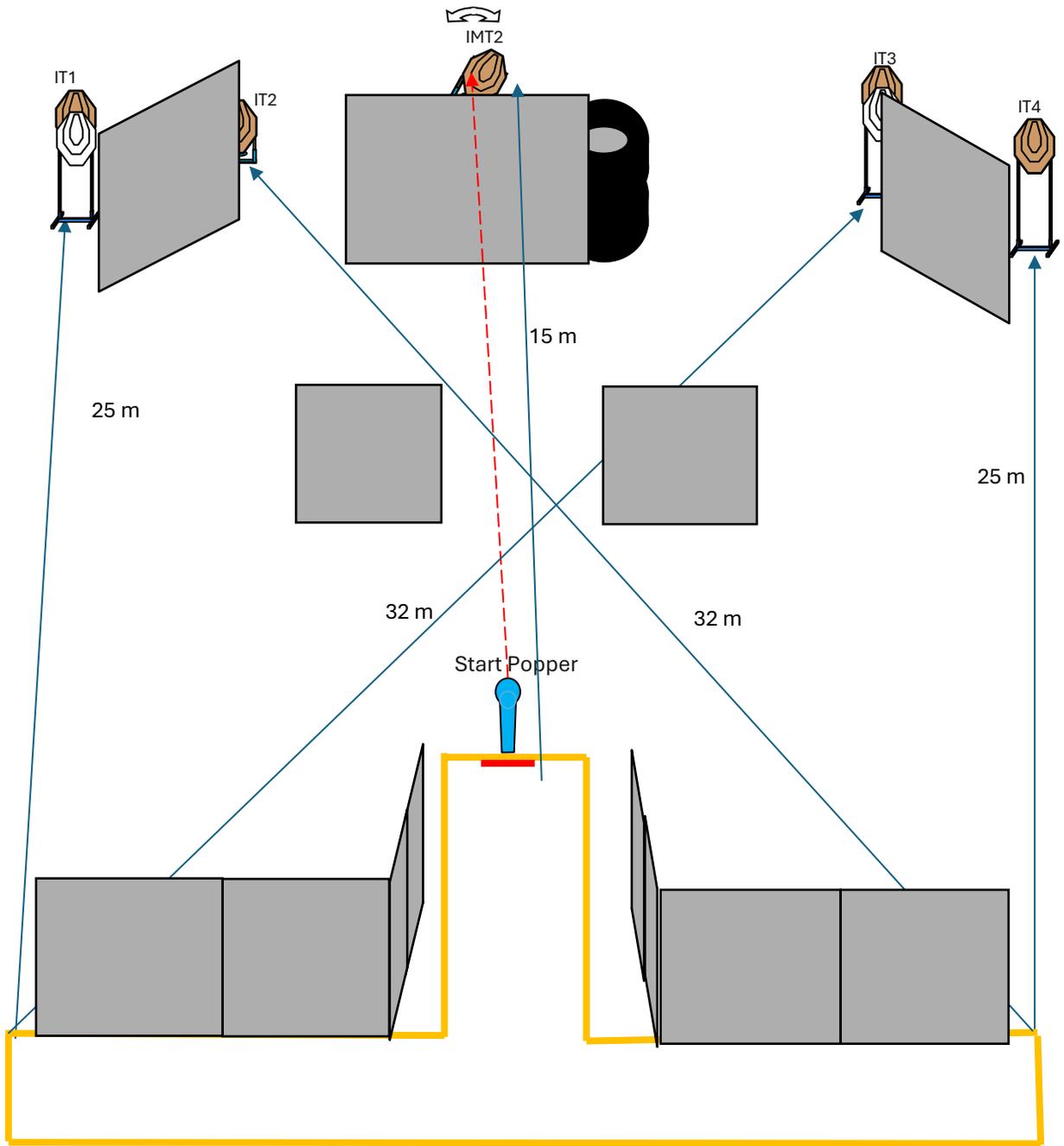
Stage 1	Mini-Rifle		
Scoring Targets:	15 IPSC Targets, 4 IPSC Metal Plates and 2 No Shoots		
Minimum number of rounds required:	34	Targets distance	From 28 to 35m
Firearm ready condition:	Loaded (Option 1).		
Competitor ready condition:	Like Rule 3.2.2, Section 8.2.2 and Appendix E1, as demonstrated.		
Start Position:	Standing anywhere inside the area.		
Time Start:	Audible.		
Procedure:	At the start signal engage the targets.		



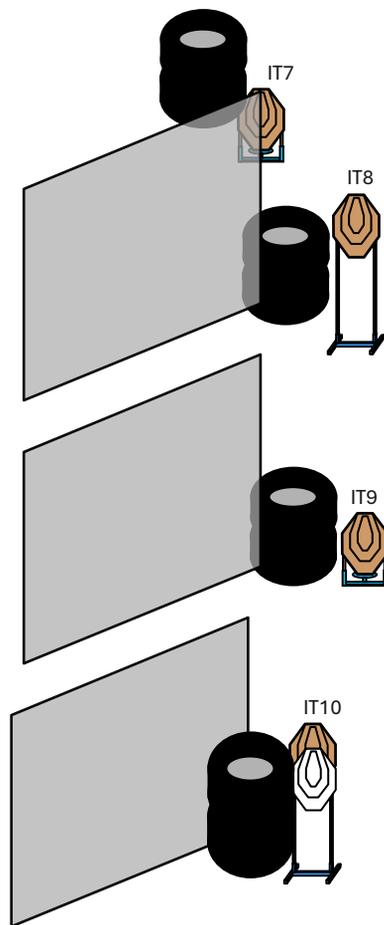
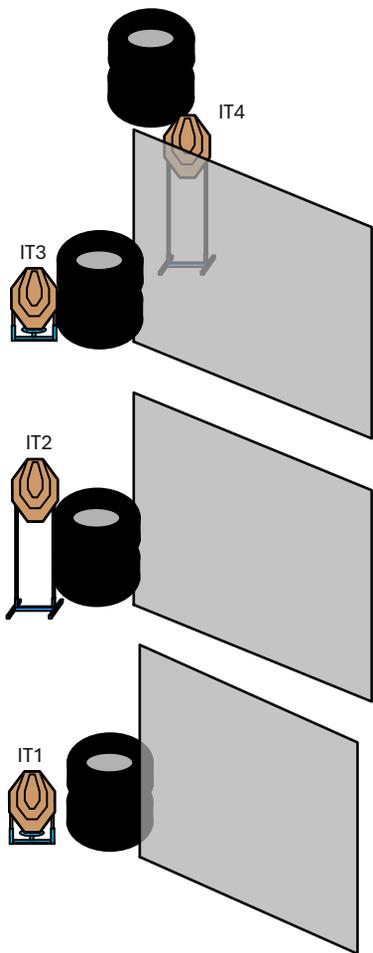
Stage 2	Mini-Rifle		
Scoring Targets:	10 IPSC Targets and 2 No Shoots		
Minimum number of rounds required:	20	Targets distance:	From 12 to 18m
Firearm ready condition:	Loaded (Option 1).		
Competitor ready condition:	Like Rule 3.2.2, Section 8.2.2 and Appendix E1, as demonstrated.		
Start Position:	Standing anywhere inside the area.		
Time Start:	Audible.		
Procedure:	At the start signal engage the targets.		



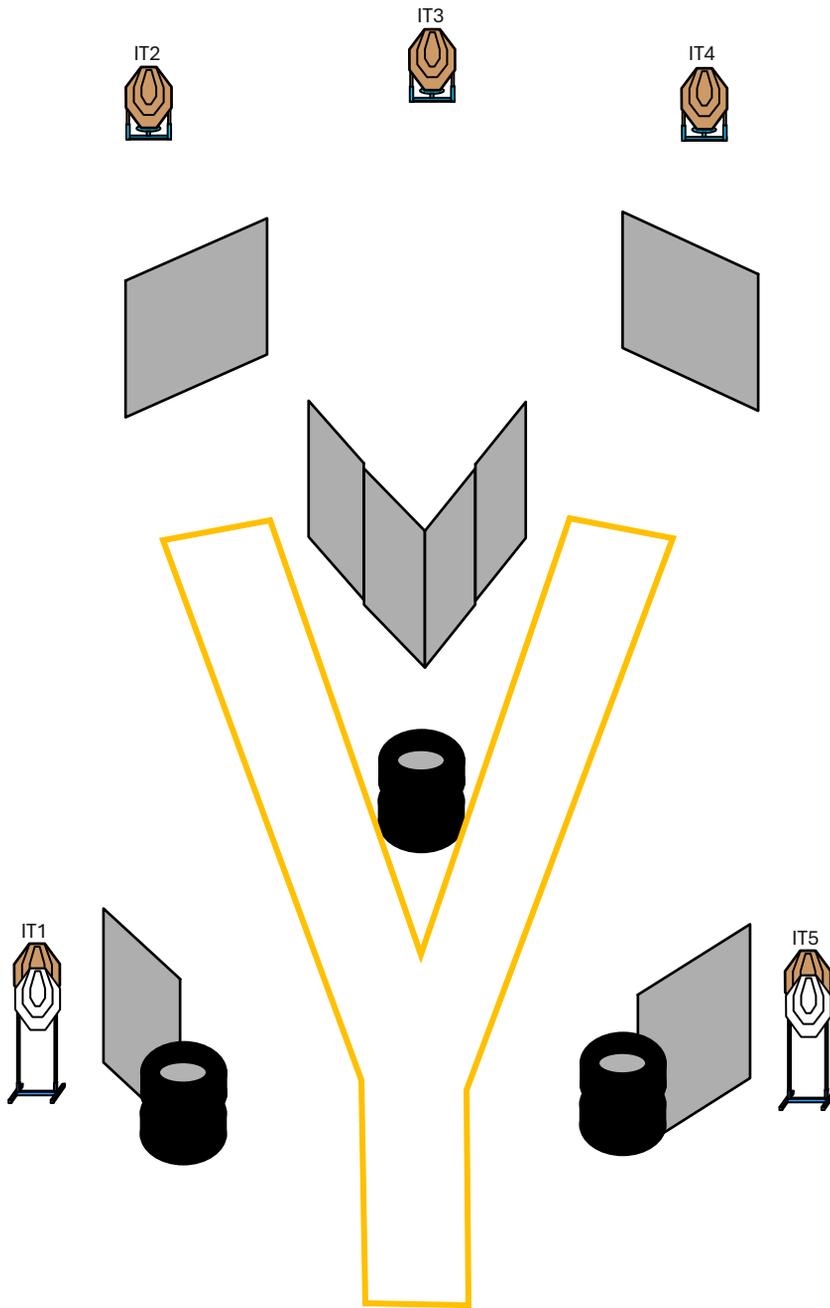
Stage 3	Mini-Rifle		
Scoring Targets:	5 IPSC Targets and 2 No Shoots		
Minimum number of rounds required:	10	Targets distance:	From 10 to 15m
Firearm ready condition:	Loaded (Option 1).		
Competitor ready condition:	Like Rule 3.2.2, Section 8.2.2 and Appendix E1, as demonstrated.		
Start Position:	Standing anywhere inside the area.		
Time Start:	Audible.		
Procedure:	At the start signal engage the targets.		
Note:	The door must be opened by hand, activating the Target IT3, which remain visible when at rest.		



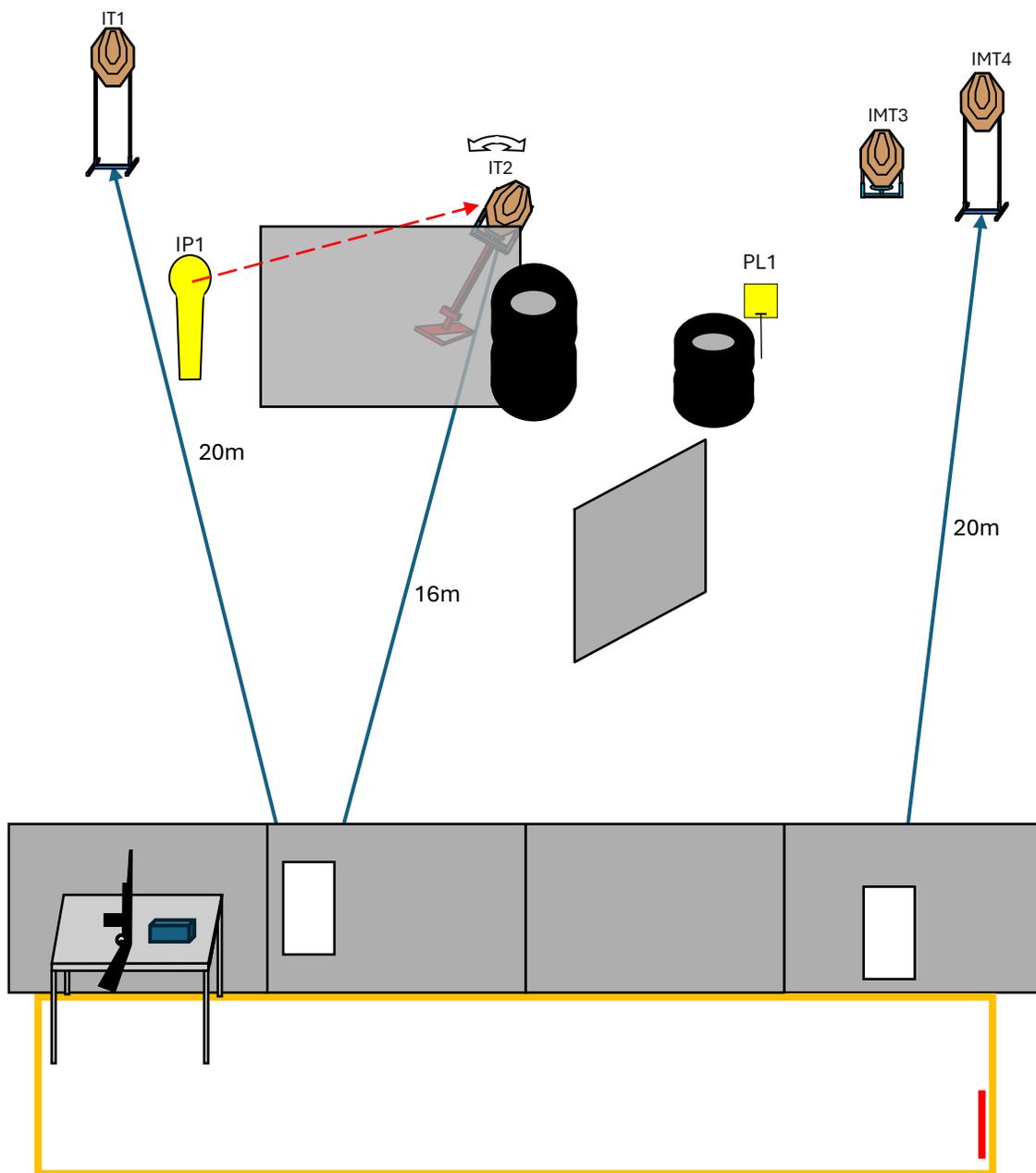
Stage 4	Mini-Rifle		
Scoring Targets:	1 IPSC Mini Target, 4 IPSC Micro Targets and 2 No Shots.		
Minimum number of rounds required:	10		
Firearm ready condition:	Loaded (Option 1).	Targets distance:	From 15 to 32m
Competitor ready condition:	Like Rule 3.2.2, Section 8.2.2 and Appendix E1, as demonstrated.		
Start Position:	Standing, toes touching the Start Line.		
Time Start:	Audible.		
Procedure:	At the start signal kick the Start Popper and then engage the targets.		
Note:	The Start Popper activate the Mini Target IMT2, which remain visible at rest.		



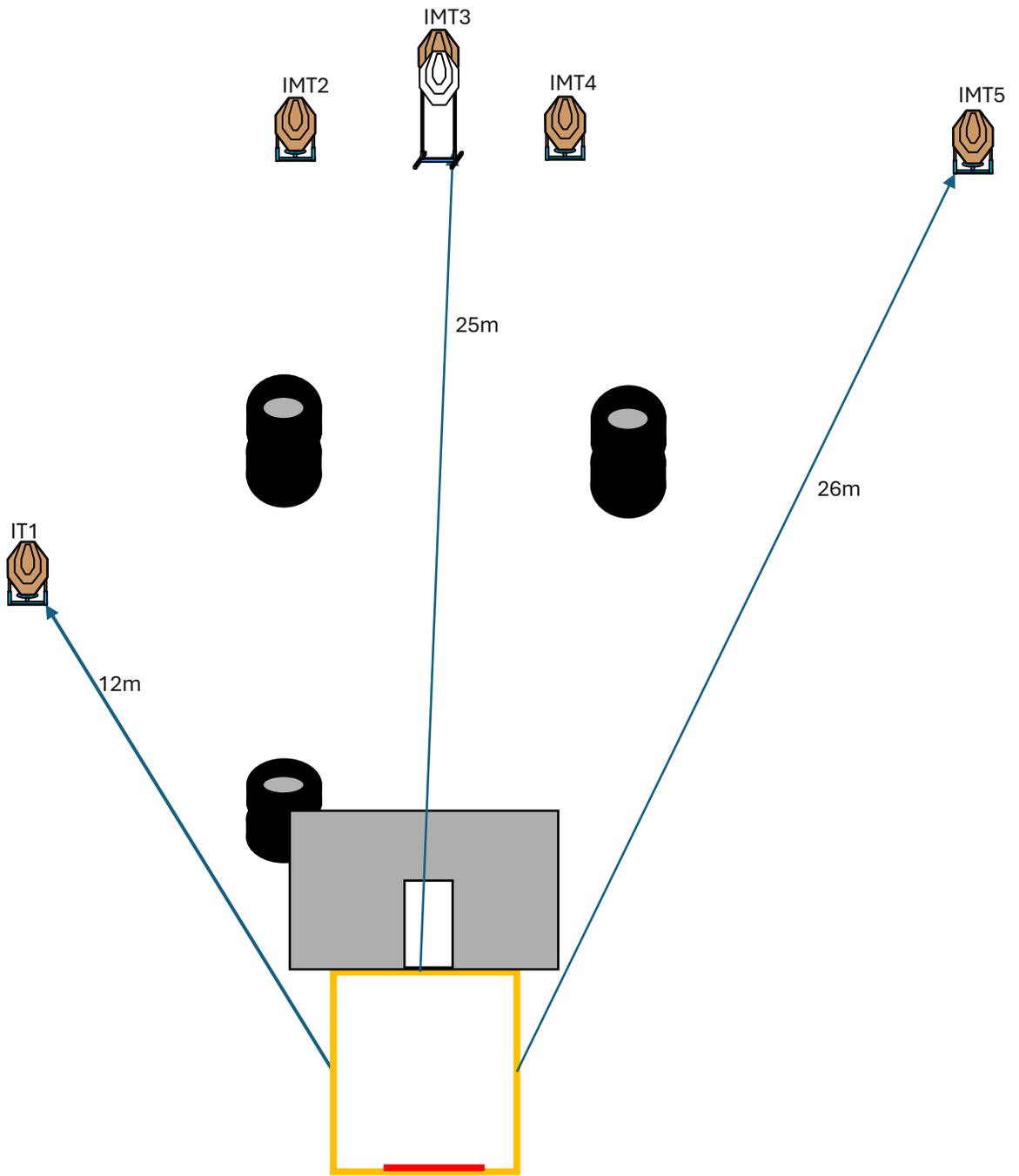
Stage 5	Mini-Rifle		
Scoring Targets:	10 IPSC Targets and 2 No Shoots.		
Minimum number of rounds required:	20		
Firearm ready condition:	Loaded (Option 1).	Targets distance:	From 8 to 15m
Competitor ready condition:	Like Rule 3.2.2, Section 8.2.2 and Appendix E1, as demonstrated.		
Start Position:	Standing anywhere inside the area.		
Time Start:	Audible.		
Procedure:	At the start signal engage the targets.		



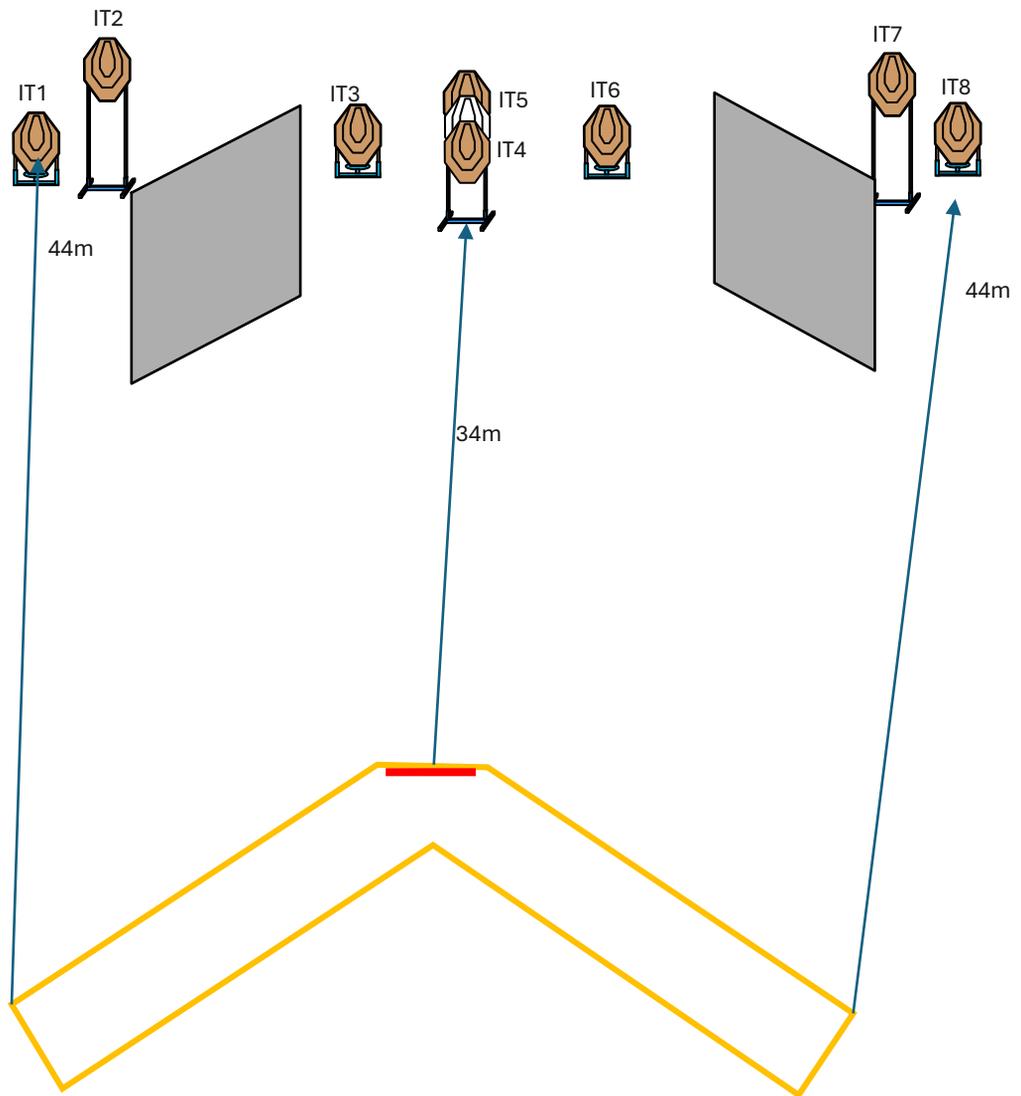
Stage 6	Mini-Rifle		
Scoring Targets:	5 IPSC Targets and 2 No Shoots.		
Minimum number of rounds required:	10		
Firearm ready condition:	Loaded (Option 1).	Targets distance:	From 8 to 15m
Competitor ready condition:	Like Rule 3.2.2, Section 8.2.2 and Appendix E1, as demonstrated.		
Start Position:	Standing anywhere inside the area.		
Time Start:	Audible.		
Procedure:	At the start signal engage the targets.		



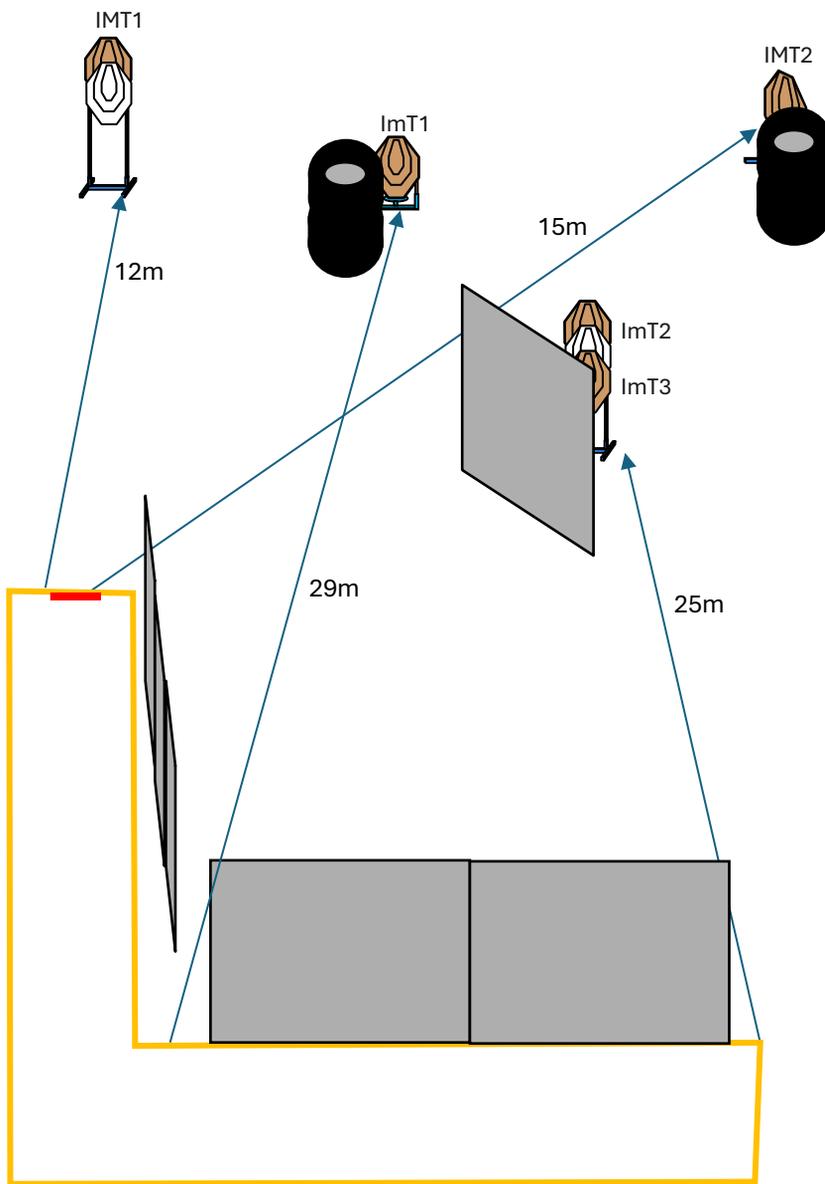
Stage 7	Mini-Rifle		
Scoring Targets:	2 IPSC Targets, 2 IPSC Mini Targets, 1 IPSC Popper and 1 IPSC Metal Plate.		
Minimum number of rounds required:	10	Targets distance:	From 16 to 20m
Firearm ready condition:	Unloaded (Option 3), and lying over the table, all magazines on the box.		
Competitor ready condition:	Standing, as demonstrated		
Start Position:	Standing, heels touching the Start Line.		
Time Start:	Audible.		
Procedure:	At the start signal engage the targets.		
Note:	<i>The Popper IP1 activate the Target IT2, which remain visible at rest.</i>		



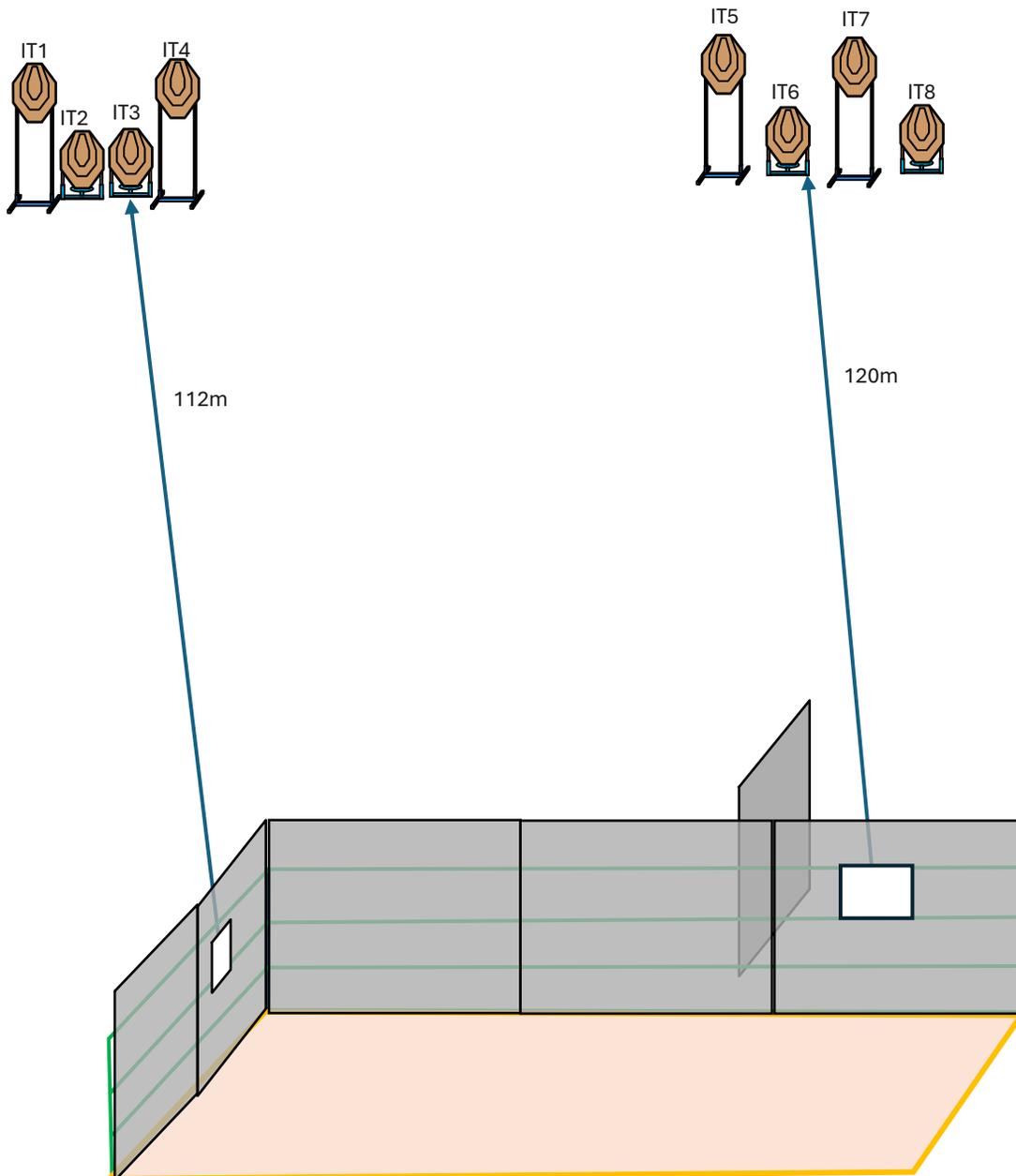
Stage 8	Mini-Rifle		
Scoring Targets:	1 IPSC Targets, 4 IPSC Mini Targets and 1 No Shoots.		
Minimum number of rounds required:	10		
Firearm ready condition:	Loaded (Option 2).	Targets distance:	From 12 to 25m
Competitor ready condition:	Like Rule 3.2.2, Section 8.2.2 and Appendix E1, as demonstrated.		
Start Position:	Standing, heels touching the Start Line.		
Time Start:	Audible.		
Procedure:	At the start signal engage the targets.		



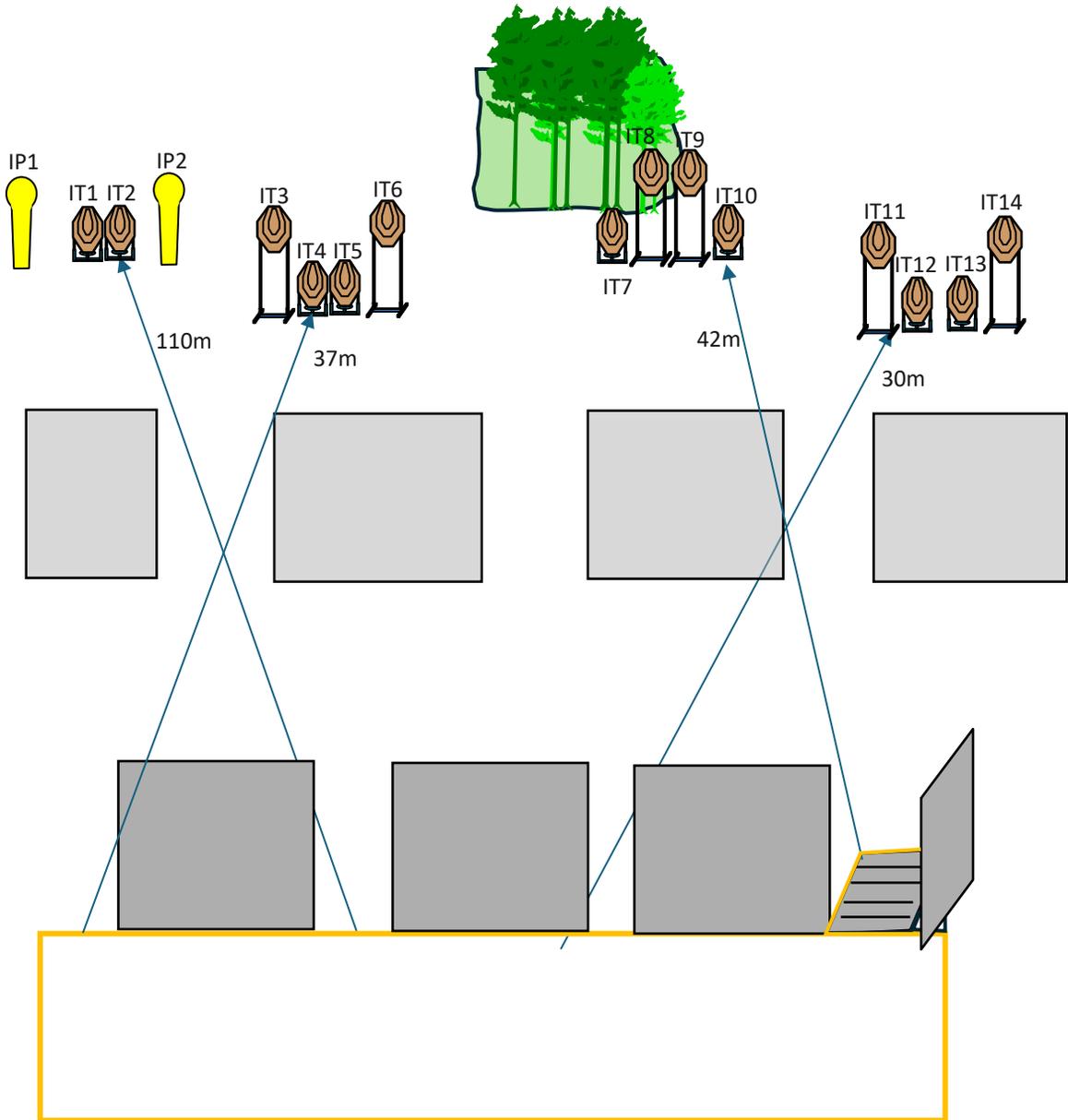
Stage 9	Mini-Rifle		
Scoring Targets:	8 IPSC Targets and 1 No Shoot.		
Minimum number of rounds required:	16		
Firearm ready condition:	Loaded (Option 1).	Targets distance:	From 34 to 44m
Competitor ready condition:	Standing, firearm in ready condition, held on strong hand , trigger guard downwards, barrel parallel to the ground and pointing downrange, finger outside the trigger guard as demonstrated.		
Start Position:	Standing, toes touching the Start Line.		
Time Start:	Audible.		
Procedure:	At the start signal engage the targets.		



Stage 10	Mini-Rifle		
Scoring Targets:	2 IPSC Mini Targets, 3 IPSC Micro Targets and 2 No Shoots.		
Minimum number of rounds required:	10		
Firearm ready condition:	Loaded (Option 1).	Targets distance:	From 12 to 27m
Competitor ready condition:	Like Rule 3.2.2, Section 8.2.2 and Appendix E1, as demonstrated.		
Start Position:	Standing, toes touching the Start Line as demonstrated.		
Time Start:	Audible.		
Procedure:	At the start signal engage the targets.		



Stage 11	Mini-Rifle		
Scoring Targets:	8 IPSC Targets.		
Minimum number of rounds required:	16		
Firearm ready condition:	Loaded (Option 1).	Targets distance:	From 112 to 120m
Competitor ready condition:	Like Rule 3.2.2, Section 8.2.2 and Appendix E1, as demonstrated.		
Start Position:	Standing anywhere inside the area.		
Time Start:	Audible.		
Procedure:	At the start signal engage the targets.		



Stage 12	Mini-Rifle		
Scoring Targets:	14 IPSC Targets and 2 IPSC Poppers.		
Minimum number of rounds required:	30		
Firearm ready condition:	Loaded (Option 1).	Targets distance:	From 30 to 110m
Competitor ready condition:	Like Rule 3.2.2, Section 8.2.2 and Appendix E1, as demonstrated.		
Start Position:	Standing anywhere inside the area.		
Time Start:	Audible.		
Procedure:	At the start signal engage the targets.		

Summary of the Match

	Target	Mini Target	Micro Target	Popper	Plate	No Shot	Total Shots	Type of Corse
St. 1	15				4	2	34	Long
St. 2	10					2	20	Midium
St. 3	5					2	10	Short
St. 4	4	1				2	10	Short
St. 5	10					2	20	Midium
St. 6	5					2	10	Short
St. 7	2	2		1	1	0	10	Short
St. 8	1	4				1	10	Short
St. 9	8					1	16	Midium
St. 10		2	3			2	10	Short
St. 11	8					0	16	Midium
St. 12	14			2		0	30	Long
Total targets	82	9	3	3	5	16	196	

Distances	Summary of Shots by Distance												Total Shots	Rule: 1.2.1.6
	1	2	3	4	5	6	7	8	9	10	11	12		
Stages	1	2	3	4	5	6	7	8	9	10	11	12	196	
Less than 25m		20	10	8	20	10	6	2		4			80	40,82%
25 to 40m	34			2			4	8	8	6		16	78	39,80%
More than 40m									8		16	14	38	19,39%

TARGET SIZE by DISTANCE			
	Target	Mini Target	Micro Target
Size	57	37,5	22,8
Dist. (m)	100%	66%	40%
10	10	15,2	25
12	12	18,24	30
14	14	21,28	35
16	16	24,32	40
18	18	27,36	45
20	20	30,4	50
22	22	33,44	55
24	24	36,48	60
26	26	39,52	65
28	28	42,56	70
30	30	45,6	75
32	32	48,64	80
34	34	51,68	85
36	36	54,72	90
38	38	57,76	95
40	40	60,8	100
42	42	63,84	105
44	44	66,88	110
46	46	69,92	115
48	48	72,96	120