V STAGE OF THE XXXV BRAZILIAN CHAMPIONSHIP AND INTERNATIONAL OPEN OF IPSC PISTOL CALIBER CARBINE APTIRO COUNTRY CLUB – PARAIBA

COURSES OF FIRE:				
STAGE	COURSE TYPE	SHOTS	POINTS	PERCENTAGE OF TOTAL
STAGE 1	LONG COURSE	32	160	11,42%
JIAGE I	LONG COUNSE	32	100	11,4270
STAGE 2	SHORT COURSE	12	60	4,29%
STAGE 3	MEDIUM COURSE	24	120	8,57%
674.65.4			400	0.57%
STAGE 4	MEDIUM COURSE	24	120	8,57%
STAGE 5	SHORT COURSE	12	60	4,29%
CTACE C		24	120	0.57%
STAGE 6	MEDIUM COURSE	24	120	8,57%
STAGE 7	SHORT COURSE	12	60	4,29%
STAGE 8	SHORT COURSE	12	60	4,29%
STAGE 9	MEDIUM COURSE	24	120	8,57%
STAGE 10	LONG COURSE	32	160	11,42%
STAGE 11	MEDIUM COURSE	24	120	8,57%
517102 11		2.1	120	0,0178
STAGE 12	SHORT COURSE	12	60	4,29%
STAGE 13	SHORT COURSE	12	60	4,29%
STAGE 14	MEDIUM COURSE TOTAL	24 280	120 1400	8,57%
TOTAL AREA 1		280 140	1400 720	100,00% 50,00%
AREA 1 AREA 2		140	720	50,00%
STAGES RATIO - 6 (SHORTS) + 6 (MEDIUM) + 2 (LONG)				



STAGE 01

TARGETS: 14 IPSC TARGETS, 2 IPSC METAL PLATE E 2 IPSC POPPERS.

MINIMUM NUMBER OF ROUNDS= 32

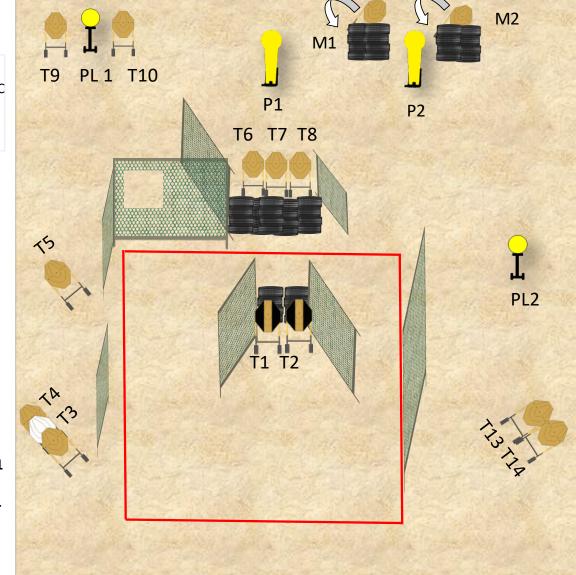
START POSITION: INSIDE THE AREA AS DEMONSTRATED BY RO.

TIME STARTS: AUDIBLE SIGNAL

PROCEDURE: AT THE START SIGNAL, ENGAGE TARGETS FROM WITHIN THE DESIGNATED AREA

THE FIREARM READY CONDITION: LOADED - OPTION 1

PS: P2 ACTIVATE M1 AND M2 WHICH WILL REMAIN VISIBLE AT REST.





STAGE 2

TARGETS: 03 IPSC TARGETS, 01 IPSC POPPER, 05 IPSC PLATE

MINIMUM NUMBER OF ROUNDS = 12

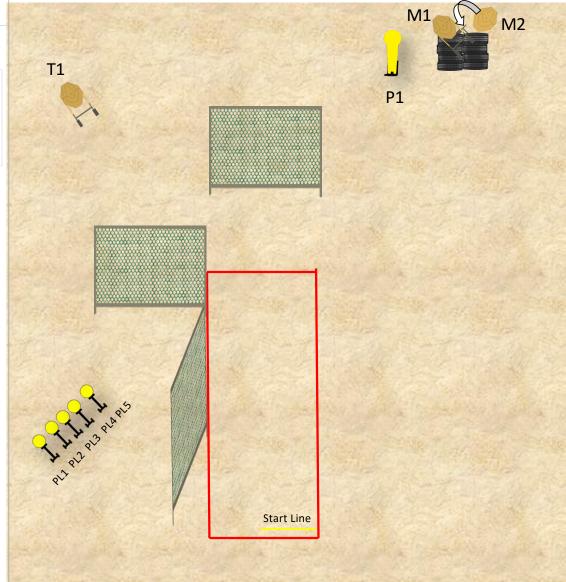
START POSITION: INSIDE THE AREA. HEELS TOUCHING THE START-LINE AS DEMONSTRATED BY RO. COMPETITOR STANDING ERECT, WITH THE FIREARM IN THE READY CONDITION, HELD IN BOTH HANDS, STOCK TOUCHING THE COMPETITOR AT HIP LEVEL, BARREL PARALLEL TO THE GROUND, TRIGGER GUARD DOWNWARDS, MUZZLE POINTING DOWNRANGE WITH THE FINGERS OUTSIDE THE TRIGGER GUARD.

TIME STARTS: AUDIBLE SIGNAL

PROCEDURE: AT THE START SIGNAL, ENGAGE TARGETS FROM WITHIN THE DESIGNATED AREA

THE FIREARM READY CONDITION: LOADED - OPTION 2

PS: P1 ACTIVATE M1 AND M2 WHICH WILL REMAIN VISIBLE AT REST.





STAGE 3

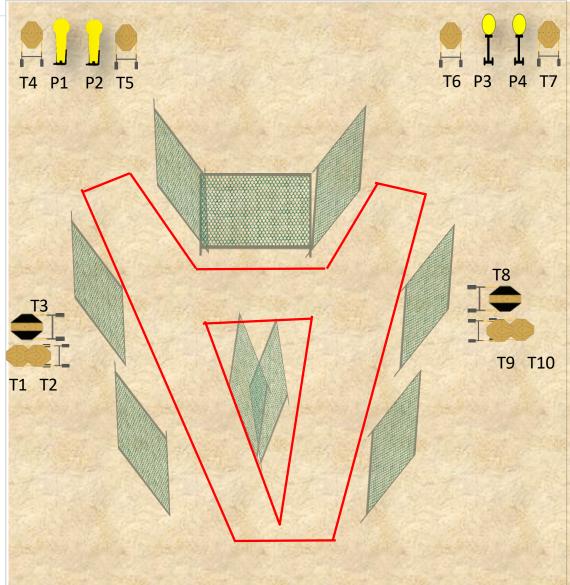
TARGETS: 10 IPSC TARGETS, 02 IPSC POPPER, 02 IPSC PLATE

MINIMUM NUMBER OF ROUNDS = 24

START POSITION: INSIDE THE AREA, AS DEMONSTRATED BY RO. COMPETITOR STANDING ERECT, WITH THE FIREARM IN THE READY CONDITION, HELD IN BOTH HANDS, STOCK TOUCHING THE COMPETITOR AT HIP LEVEL, BARREL PARALLEL TO THE GROUND, TRIGGER GUARD DOWNWARDS, MUZZLE POINTING DOWNRANGE WITH THE FINGERS OUTSIDE THE TRIGGER GUARD.

TIME STARTS: AUDIBLE SIGNAL

PROCEDURE: AT THE START SIGNAL, ENGAGE TARGETS FROM WITHIN THE DESIGNATED AREA





STAGE 4

TARGETS: 11 IPSC TARGETS, 02 IPSC PLATE

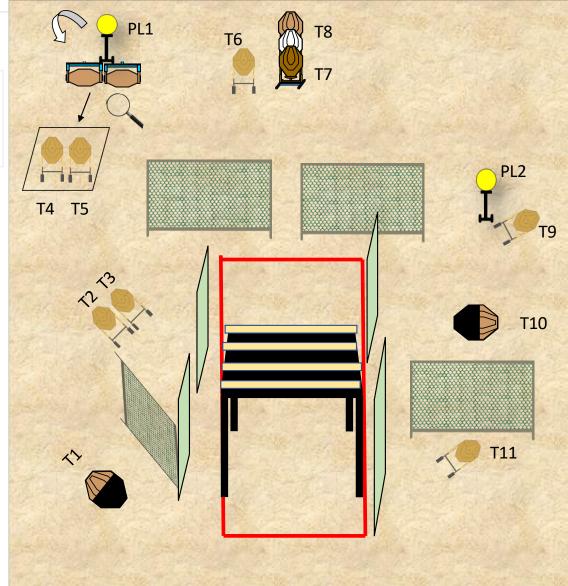
MINIMUM NUMBER OF ROUNDS = 24

START POSITION: INSIDE THE AREA, AS DEMONSTRATED BY RO. COMPETITOR STANDING ERECT, WITH THE FIREARM IN THE READY CONDITION, HELD IN BOTH HANDS, STOCK TOUCHING THE COMPETITOR AT HIP LEVEL, BARREL PARALLEL TO THE GROUND, TRIGGER GUARD DOWNWARDS, MUZZLE POINTING DOWNRANGE WITH THE FINGERS OUTSIDE THE TRIGGER GUARD.

TIME STARTS: AUDIBLE SIGNAL

PROCEDURE: AT THE START SIGNAL, ENGAGE TARGETS FROM WITHIN THE DESIGNATED AREA

PS: IN THIS STAGE WE HAVE A COOPER TUNNEL







STAGE 5

TARGETS: 05 IPSC TARGETS, 01 IPSC PLATE AND IPSC POPPER

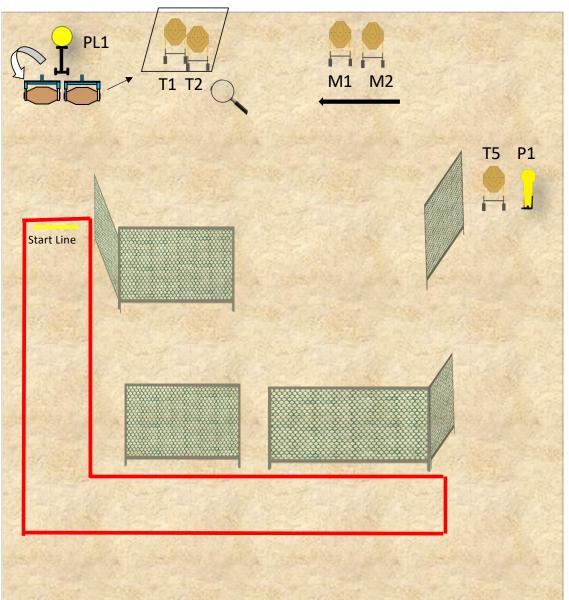
MINIMUM NUMBER OF ROUNDS = 12

START POSITION: INSIDE THE AREA, AS DEMONSTRATED BY RO. COMPETITOR STANDING ERECT, WITH THE FIREARM IN THE READY CONDITION, HELD IN BOTH HANDS, STOCK TOUCHING THE COMPETITOR AT HIP LEVEL, BARREL PARALLEL TO THE GROUND, TRIGGER GUARD DOWNWARDS, MUZZLE POINTING DOWNRANGE WITH THE FINGERS OUTSIDE THE TRIGGER GUARD. TOES TOUCHING THE START LINE, AS DEMONSTRATED BY THE RO.

TIME STARTS: AUDIBLE SIGNAL

PROCEDURE: AT THE START SIGNAL, ENGAGE TARGETS FROM WITHIN THE DESIGNATED AREA

PS: PL1 ACTIVATE T1 AND T2. P1 ACTIVATE M1 AND M2 WHICH WILL REMAIN VISIBLE AT REST.





STAGE 6

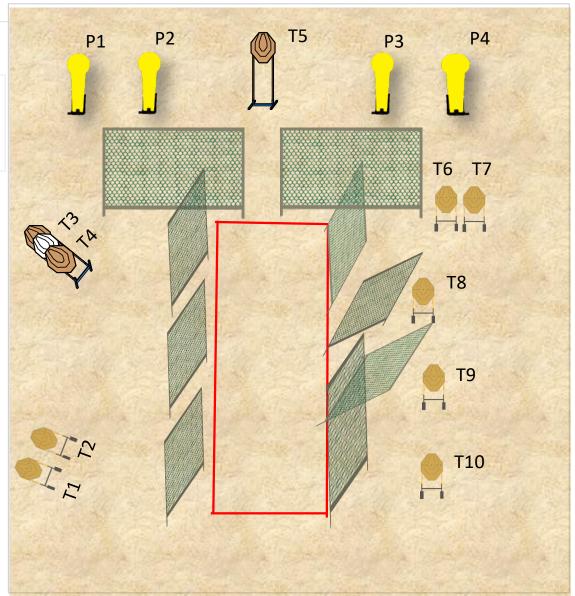
TARGETS: 10 IPSC TARGETS AND 04 IPSC POPPER.

MINIMUM NUMBER OF ROUNDS = 24

START POSITION: INSIDE THE AREA, AS DEMONSTRATED BY RO. COMPETITOR STANDING ERECT, WITH THE FIREARM IN THE READY CONDITION, HELD IN BOTH HANDS, STOCK TOUCHING THE COMPETITOR AT HIP LEVEL, BARREL PARALLEL TO THE GROUND, TRIGGER GUARD DOWNWARDS, MUZZLE POINTING DOWNRANGE WITH THE FINGERS OUTSIDE THE TRIGGER GUARD.

TIME STARTS: AUDIBLE SIGNAL

PROCEDURE: AT THE START SIGNAL, ENGAGE TARGETS FROM WITHIN THE DESIGNATED AREA





STAGE 7

TARGETS: 05 IPSC TARGETS, 01 IPSC PLATE AND 01 IPSC MINI POPPER

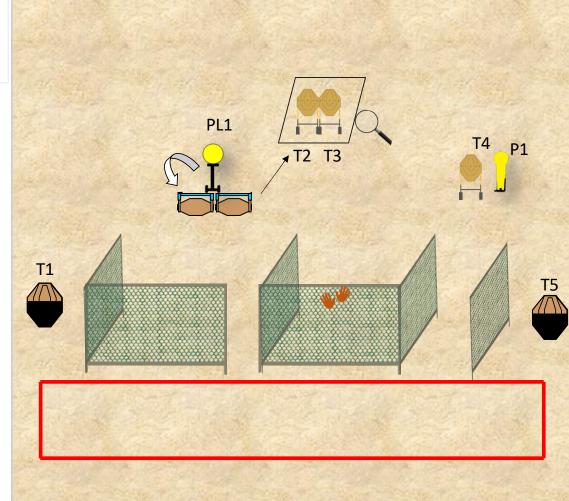
MINIMUM NUMBER OF ROUNDS = 12

START POSITION: INSIDE THE AREA, AS DEMONSTRATED BY RO. COMPETITOR STANDING ERECT, WITH THE FIREARM IN THE READY CONDITION, HELD IN BOTH HANDS, STOCK TOUCHING THE COMPETITOR AT HIP LEVEL, BARREL PARALLEL TO THE GROUND, TRIGGER GUARD DOWNWARDS, MUZZLE POINTING DOWNRANGE WITH THE FINGERS OUTSIDE THE TRIGGER GUARD.

TIME STARTS: AUDIBLE SIGNAL

PROCEDURE: AT THE START SIGNAL, ENGAGE TARGETS FROM WITHIN THE DESIGNATED AREA

PS: PL1 ACTIVATE T2 AND T3.





STAGE 8

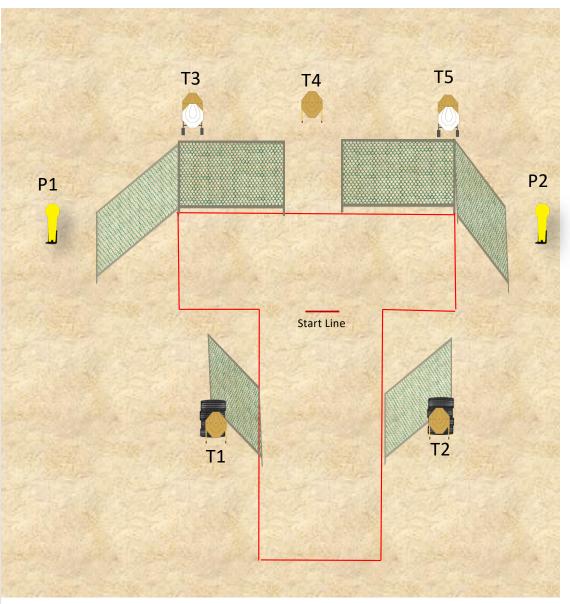
TARGETS: 05 IPSC TARGETS, 01 IPSC PLATE AND 02 IPSC MINI POPPER

MINIMUM NUMBER OF ROUNDS = 12

START POSITION: INSIDE THE AREA, AS DEMONSTRATED BY RO. HEELS, TOUCHING THE STARTLINE, COMPETITOR STANDING ERECT, WITH THE FIREARM IN THE READY CONDITION, HELD IN BOTH HANDS, STOCK TOUCHING THE COMPETITOR AT HIP LEVEL, BARREL PARALLEL TO THE GROUND, TRIGGER GUARD DOWNWARDS, MUZZLE POINTING DOWNRANGE WITH THE FINGERS OUTSIDE THE TRIGGER GUARD.

TIME STARTS: AUDIBLE SIGNAL

PROCEDURE: AT THE START SIGNAL, ENGAGE TARGETS FROM WITHIN THE DESIGNATED AREA





STAGE 9

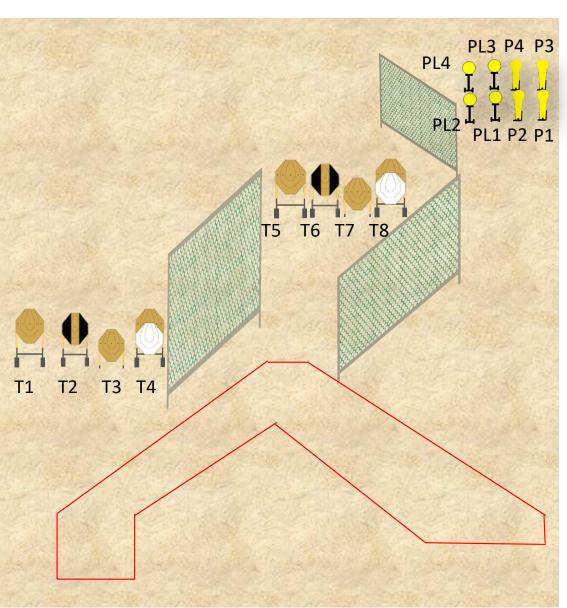
TARGETS: 08 IPSC TARGETS, 04 IPSC PLATE AND 04 IPSC MINI POPPER

MINIMUM NUMBER OF ROUNDS = 24

START POSITION: INSIDE THE AREA AS DEMONSTRATED BY RO. COMPETITOR STANDING ERECT, WITH THE FIREARM IN THE READY CONDITION, HELD IN BOTH HANDS, STOCK TOUCHING THE COMPETITOR AT HIP LEVEL, BARREL PARALLEL TO THE GROUND, TRIGGER GUARD DOWNWARDS, MUZZLE POINTING DOWNRANGE WITH THE FINGERS OUTSIDE THE TRIGGER GUARD.

TIME STARTS: AUDIBLE SIGNAL

PROCEDURE: AT THE START SIGNAL, ENGAGE TARGETS FROM WITHIN THE DESIGNATED AREA .





STAGE 10

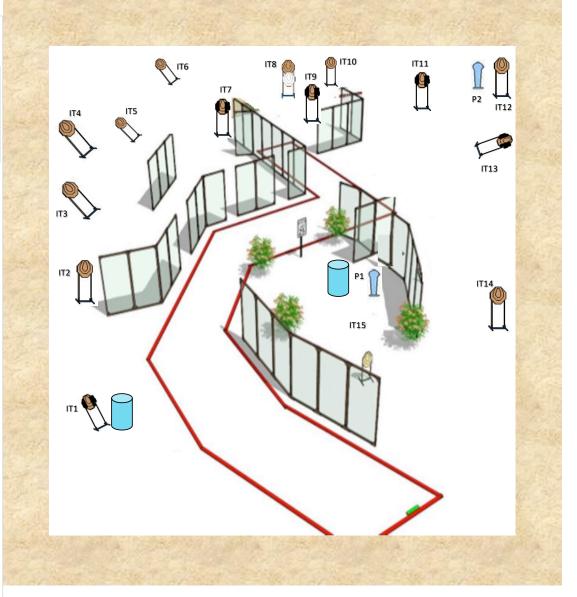
TARGETS: 15 IPSC TARGETS AND 02 IPSC POPPER

MINIMUM NUMBER OF ROUNDS = 32

START POSITION: INSIDE THE AREA, AS DEMONSTRATED BY RO. COMPETITOR STANDING ERECT, WITH THE FIREARM IN THE READY CONDITION, HELD IN BOTH HANDS, STOCK TOUCHING THE COMPETITOR AT HIP LEVEL, BARREL PARALLEL TO THE GROUND, TRIGGER GUARD DOWNWARDS, MUZZLE POINTING DOWNRANGE WITH THE FINGERS OUTSIDE THE TRIGGER GUARD.

TIME STARTS: AUDIBLE SIGNAL

PROCEDURE: AT THE START SIGNAL, ENGAGE TARGETS FROM WITHIN THE DESIGNATED AREA





STAGE 11

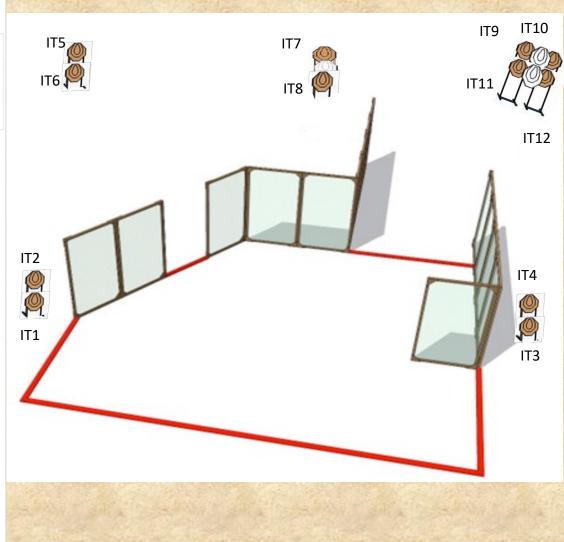
TARGETS: 12 IPSC TARGETS

MINIMUM NUMBER OF ROUNDS = 24

START POSITION: INSIDE THE AREA, AS DEMONSTRATED BY RO. COMPETITOR STANDING ERECT, WITH THE FIREARM IN THE READY CONDITION, HELD IN BOTH HANDS, STOCK TOUCHING THE COMPETITOR AT HIP LEVEL, BARREL PARALLEL TO THE GROUND, TRIGGER GUARD DOWNWARDS, MUZZLE POINTING DOWNRANGE WITH THE FINGERS OUTSIDE THE TRIGGER GUARD.

TIME STARTS: AUDIBLE SIGNAL

PROCEDURE: AT THE START SIGNAL, ENGAGE TARGETS FROM WITHIN THE DESIGNATED AREA





STAGE 12

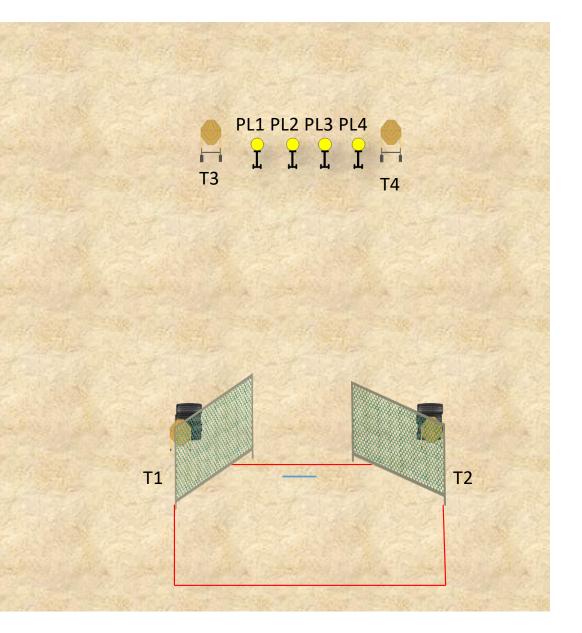
TARGETS: 04 IPSC TARGETS, 04 IPSC PLATE.

MINIMUM NUMBER OF ROUNDS = 12

START POSITION: STANDING, INSIDE THE DESIGNATED AREA, FEET TOUCHING THE STARTLINE, AS DEMONSTRATED BY RO. COMPETITOR STANDING ERECT, WITH THE FIREARM IN THE READY CONDITION, HELD IN BOTH HANDS, STOCK TOUCHING THE COMPETITOR AT HIP LEVEL, BARREL PARALLEL TO THE GROUND, TRIGGER GUARD DOWNWARDS, MUZZLE POINTING DOWNRANGE WITH THE FINGERS OUTSIDE THE TRIGGER GUARD.

TIME STARTS: AUDIBLE SIGNAL

PROCEDURE: AT THE START SIGNAL, ENGAGE TARGETS FROM WITHIN THE DESIGNATED AREA





STAGE 13

TARGETS: 05 IPSC TARGETS, 02 IPSC MINI POPPER.

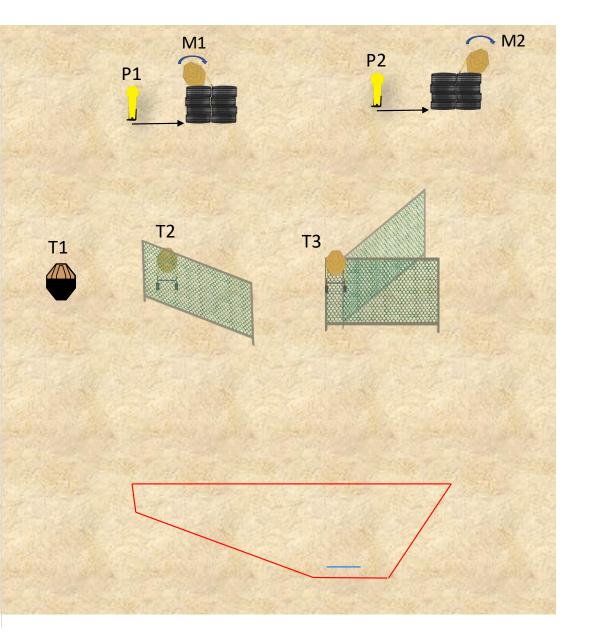
MINIMUM NUMBER OF ROUNDS = 12

START POSITION: STANDING, INSIDE THE DESIGNATED AREA, HEELS, TOUCHING THE STARTLINE, AS DEMONSTRATED BY THE RO STANDING ERECT, WITH THE FIREARM IN THE READY CONDITION, HELD IN BOTH HANDS, STOCK TOUCHING THE COMPETITOR AT HIP LEVEL, BARREL PARALLEL TO THE GROUND, TRIGGER GUARD DOWNWARDS, MUZZLE POINTING DOWNRANGE WITH THE FINGERS OUTSIDE THE TRIGGER GUARD.

TIME STARTS: AUDIBLE SIGNAL

PROCEDURE: AT THE START SIGNAL, ENGAGE TARGETS FROM WITHIN THE DESIGNATED AREA

PS: P1 ACTIVATE M1 AND P2 ACTIVATE M2 WHICH WILL REMAIN VISIBLE AT REST.





STAGE 14

TARGETS: 10 IPSC TARGETS, 04 IPSC MINI POPPER.

MINIMUM NUMBER OF ROUNDS = 24

START POSITION: INSIDE THE AREA, AS DEMONSTRATED BY RO. COMPETITOR STANDING ERECT, WITH THE FIREARM IN THE READY CONDITION, HELD IN BOTH HANDS, STOCK TOUCHING THE COMPETITOR AT HIP LEVEL, BARREL PARALLEL TO THE GROUND, TRIGGER GUARD DOWNWARDS, MUZZLE POINTING DOWNRANGE WITH THE FINGERS OUTSIDE THE TRIGGER GUARD.

TIME STARTS: AUDIBLE SIGNAL

PROCEDURE: AT THE START SIGNAL, ENGAGE TARGETS FROM WITHIN THE DESIGNATED AREA

